



NSS

ZWTL/TLQ

吐鲁番交河机场

Turpan Jiaohe Airport

v1.1

吐鲁番

تۇرپان

09  
N43 02.7  
E89 10.1



使用手册

User Manual

## 安装

将下载下来的“NSS\_ZWTL\_Tulufan\_Jiaohe”解压

将解压后的“NSS\_ZWTL\_Tulufan\_Jiaohe”移动至 *X-Plane 11\Custom Scenery* 中即可。

**导航数据：** 详见“ZWTL\_NAV.docx”

## 排序

如果安装后地景显示不正常，有可能是排序问题，请修改 *X-Plane 11\Custom Scenery\scenery\_packs.ini* 如下：

```
I
```

```
1000 Version
```

```
SCENERY
```

```
SCENERY_PACK Custom Scenery/NSS_ZWTL_Tulufan_Jiaohe/
```

```
SCENERY_PACK Custom Scenery/xxxxxxx/
```

## Installation

Unzip “NSS\_ZWTL\_Tulufan\_Jiaohe” and put it in your Custom Scenery Folder.

**NavData:** Read “ZWTL\_NAV.docx”

## Sort

Ensure your “*scenery\_packs.ini*” has the proper order structure! The airport scenery must be on top of any other file. For Example, below

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卫星图：Google Map

” Ramp\_1\_nL.obj”、A220 模型：MisterX Library

1-19 号停机位入位标识：雨过

C919 模型贴图：Airbug

其余部分：Nuan\_Feng

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Satellite imagery: Google Map

” Ramp\_1\_nL.obj” , A220 Model: MisterX Library

1-19 Ramp Entrance Sign from Yu Guo

C919 Model texture: Airbug

Others: Nuan\_Feng

## 可选配置

本地景提供了一个去除静态机模的配置版本，以供连飞玩家使用。

### 替换方法：

将

*Custom Scenery\NSS\_ZWTL\_Tulufan\_Jiaohe\configure* 将中的文件替换至 *NSS\_ZWTL\_Tulufan\_Jiaohe* 内既完成配置更换。**(此配置需要重启游戏)**

## SAM

此地景提供 19 个机位的 SAM 马修入位引导。

注：此入位引导模型并非常驻，需要在开启发动机，并在指定机位附近，SAM 模型才会显示，请不要试图在停机位生产测试入位引导，请正常滑行回停机位

## Configuration

We offered a configuration file for multiplayer flyers to remove static Aircrafts

You can copy the configure files located in the configure folder in your scenery folder, and paste it into your *Earth nav data* folder, press replace if asked. **(Required a restart)**

## SAM

This Scenery offers SAM Marshaller for all 19 ramps

You must be close to the marshaller with engines on in order to use the marshaller

BUG	原因/Reason	解决方法/Repair
道面、跑道倾斜, 凹凸 Airport not flat	Xplane 地形原因 Xplane Terrain problems	关闭 xp11 设置中的“跑到遵循地形” Disable “Runway follows terrain “Option in Xplane Setting
SAM 入位引导不识别、不显示 SAM marshaller doesn't show	未安装 SAM Didn't install SAM	安装 SAM 插件 Install SAM
	未正确进入停机位 Not parked in the right position	正确滑入停机位 Park in the right position
	机模不支持 Aircraft in use not supported	等待 SAM 更新 Wait for updates by SAM
建筑、模型离地 Building/Objects not on ground	Xplane 地形原因 Xplane terrain problems	关闭 xp11 设置中的“跑到遵循地形” Disable “Runway follows terrain “Option in Xplane Setting
地景不正确、不显示 Scenery not shown	\ Who knows	检查排序 Maybe check your scenery pack.ini
无动态灯光 No lighting	未开启 HDR HDR not inabled	打开 HDR Enable HDR

## 更新日志

## Changelog

**V0.0** —— 第一轮测试开始

**V0.0** —— Alpha test

**V0.1**

修改了部分模型的原点位置

修改了机场地形信息

**V0.1**

Fixed some Object problems

Fixed Airport mesh

**V0.2**

修改了滑行道、跑道数据的粗糙度

修改了机场道路

**V0.2**

Fixed roughness

Fixed Roads

**V0.3**

添加了外场建筑、细节

**V0.3**

Added Airport details

修复了一些 BUG

Bug Fix

**V0.4**

**V0.4**

修复了一些 BUG

Bug Fix

压缩了文件大小 (900M 压到 300M 超厉害的好吗!)

Compressed file size (From 900M to 300M Isn't that crazy!)

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**V1.0 —— 正式发布**

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**V1.0 - Initial Release**

**V1.1**

**V1.1**

添加了导航数据

Add Navdata

## 致谢

感谢雨过制作了 1-19 机位标号

感谢 Airbug 制作了 C919 模型的贴图

感谢 Andy Zhang/Zatzz 对文档进行了翻译

感谢下列所有参与测试的人员（以字母顺序排序）

ACA1524

格式化很孤独

一个辣鸡的假飞友

雨过

Airbug

CAVOK<sup>BOEING787</sup>

CFR1302

开飞机的侯爵

超级&小萌新

## Special Thanks To

Special thanks to Yu Guo for perviding the ramp file for ramp1-19

Special thanks to Airbug for making the model of C919

Special thanks to AndyZhang/Zatzz for all the translating stuff

Thank you to all beta tester

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